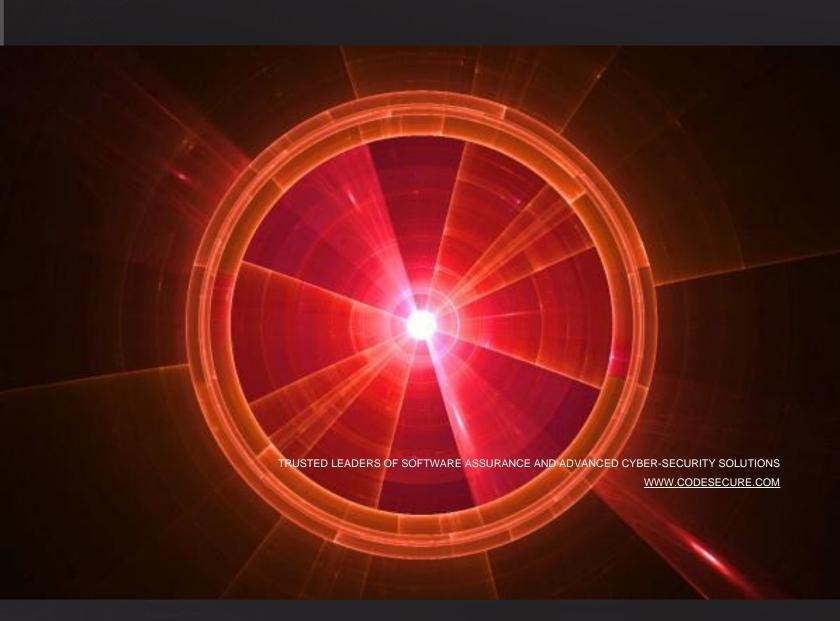


SEI CERT-C RULES AND RECOMMENDATIONS MAPPED TO CODESONAR® 8.0 WARNING CLASSES



INTRODUCTION

The SEI CERT C Coding Standard (CERT-C) provides rules and recommendations for secure coding in the C programming language. The goal of these rules and recommendations is to develop safe, reliable, and secure systems, for example by eliminating undefined behaviors that can lead to undefined program behaviors and exploitable vulnerabilities. Conformance to the coding rules defined in this standard is necessary (but not sufficient) to ensure the safety, reliability, and security of software systems developed in the C programming language.

CodeSonar 8.0 includes a large number of warning classes that support checking for the CERT-C guidelines. Every CodeSonar warning report includes the numbers of any CERT-C rules and recommendations that are closely mapped to the warning's class. (The close mapping for a warning class is the set of categories—including CERT-C rules and recommendations—that most closely match the class, if any).

You can configure CodeSonar to enable and disable warning classes mapped to specific CERT-C rules and recommendations, or use build presets to enable all warning classes that are closely mapped to any CERT-C rules and recommendations. In addition, you can use the CodeSonar search function to find warnings related to specific CERT-C rules or recommendations, or to any CERT-C rule or recommendation.

For more information on the SEI CERT C Coding Standard:

https://www.securecoding.cert.org/confluence/display/c/

The remainder of this document comprises two tables:

- A table showing the close mapping between CodeSonar warning classes and the SEI CERT-C Coding Standard.
- A table showing the broad mapping between CodeSonar warning classes and the the SEI CERT-C Coding Standard. The broad CERT-C mapping for a CodeSonar warning class includes the close CERT-C mapping for the class, plus any other CERT-C rules and recommendations that are related to the class in a meaningful way, but not eligible for the close mapping.

CodeSecure is a leading global provider of application testing (AST) solutions used by the world's most security conscious organizations to detect, measure, analyze and resolve vulnerabilities for software they develop or use. The company is also a trusted cybersecurity and artificial intelligence research partner for the nation's civil, defense, and intelligence agencies.

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SEI CERT C CODING STANDARD CLOSE MAPPING (CODESONAR V8.0)

The following table contains CodeSonar warning classes that are closely mapped to CERT-C rules and recommendations.

Rule	Rule Name	Category	Supported
CERT-C:API00-C	Functions should validate their parameters	Recommendation	Yes
CERT-C:API01-C	Avoid laying out strings in memory directly before sensitive data	Recommendation	No
CERT-C:API02-C	Functions that read or write to or from an array should take an argument to specify the source or target size	Recommendation	No
CERT-C:API03-C	Create consistent interfaces and capabilities across related functions	Recommendation	No
CERT-C:API04-C	Provide a consistent and usable error-checking mechanism	Recommendation	No
CERT-C:API05-C	Use conformant array parameters	Recommendation	No
CERT-C:API07-C	Enforce type safety	Recommendation	Yes
CERT-C:API09-C	Compatible values should have the same type	Recommendation	No
CERT-C:API10-C	APIs should have security options enabled by default	Recommendation	No
CERT-C:ARR00-C	Understand how arrays work	Recommendation	No
CERT-C:ARR01-C	Do not apply the sizeof operator to a pointer when taking the size of an array	Recommendation	Yes
CERT-C:ARR02-C	Explicitly specify array bounds, even if implicitly defined by an initializer	Recommendation	No
CERT-C:ARR30-C	Do not form or use out-of-bounds pointers or array subscripts	Rule	Yes
CERT-C:ARR32-C	Ensure size arguments for variable length arrays are in a valid range	Rule	Yes
CERT-C:ARR36-C	Do not subtract or compare two pointers that do not refer to the same array	Rule	Yes
CERT-C:ARR37-C	Do not add or subtract an integer to a pointer to a non-array object	Rule	Yes
CERT-C:ARR38-C	Guarantee that library functions do not form invalid pointers	Rule	Yes
CERT-C:ARR39-C	Do not add or subtract a scaled integer to a pointer	Rule	Yes
CERT-C:CON01-C	Acquire and release synchronization primitives in the same module, at the same level of abstraction	Recommendation	Yes
CERT-C:CON02-C	Do not use volatile as a synchronization primitive	Recommendation	No
CERT-C:CON03-C	Ensure visibility when accessing shared variables	Recommendation	No
CERT-C:CON04-C	Join or detach threads even if their exit status is unimportant	Recommendation	No
CERT-C:CON05-C	Do not perform operations that can block while holding a lock	Recommendation	Yes
CERT-C:CON06-C	Ensure that every mutex outlives the data it protects	Recommendation	No
CERT-C:CON07-C	Ensure that compound operations on shared variables are atomic	Recommendation	Yes
CERT-C:CON08-C	Do not assume that a group of calls to independently atomic methods is atomic	Recommendation	No
CERT-C:CON09-C	Avoid the ABA problem when using lock-free algorithms	Recommendation	No
CERT-C:CON30-C	Clean up thread-specific storage	Rule	Yes
CERT-C:CON31-C	Do not destroy a mutex while it is locked	Rule	Yes
CERT-C:CON32-C	Prevent data races when accessing bit-fields from multiple threads	Rule	Yes
CERT-C:CON33-C	Avoid race conditions when using library functions	Rule	Yes
CERT-C:CON34-C	Declare objects shared between threads with appropriate storage durations	Rule	Yes
CERT-C:CON35-C	Avoid deadlock by locking in a predefined order	Rule	Yes
CERT-C:CON36-C	Wrap functions that can spuriously wake up in a loop	Rule	Yes
CERT-C:CON37-C	Do not call signal() in a multithreaded program	Rule	Yes
CERT-C:CON38-C	Preserve thread safety and liveness when using condition variables	Rule	Yes
CERT-C:CON39-C	Do not join or detach a thread that was previously joined or detached	Rule	Yes
CERT-C:CON40-C	Do not refer to an atomic variable twice in an expression	Rule	Yes
CERT-C:CON41-C	Wrap functions that can fail spuriously in a loop	Rule	Yes
CERT-C:CON43-C	Do not allow data races in multithreaded code	Rule	Yes
CERT-C:DCL00-C	Const-qualify immutable objects	Recommendation	Yes



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CERT-C:DCL01-C	Do not reuse variable names in subscopes	Recommendation	
CERT-C:DCL02-C	Use visually distinct identifiers	Recommendation	
CERT-C:DCL03-C	Use a static assertion to test the value of a constant expression	Recommendation	
CERT-C:DCL04-C	Do not declare more than one variable per declaration	Recommendation	
CERT-C:DCL05-C	Use typedefs of non-pointer types only	Recommendation	
CERT-C:DCL06-C	Use meaningful symbolic constants to represent literal values	Recommendation	
CERT-C:DCL07-C	Include the appropriate type information in function declarators	Recommendation	
CERT-C:DCL08-C	Properly encode relationships in constant definitions	Recommendation	
CERT-C:DCL09-C	Declare functions that return errno with a return type of errno_t	Recommendation	No
CERT-C:DCL10-C	Maintain the contract between the writer and caller of variadic functions	Recommendation	No
CERT-C:DCL11-C	Understand the type issues associated with variadic functions	Recommendation	Yes
CERT-C:DCL12-C	Implement abstract data types using opaque types	Recommendation	No
CERT-C:DCL13-C	Declare function parameters that are pointers to values not changed by the function as const	Recommendation	Yes
CERT-C:DCL15-C	Declare file-scope objects or functions that do not need external linkage as static	Recommendation	Yes
CERT-C:DCL16-C	Use "L," not "l," to indicate a long value	Recommendation	Yes
CERT-C:DCL17-C	Beware of miscompiled volatile-qualified variables	Recommendation	No
CERT-C:DCL18-C	Do not begin integer constants with 0 when specifying a decimal value	Recommendation	Yes
CERT-C:DCL19-C	Minimize the scope of variables and functions	Recommendation	Yes
CERT-C:DCL20-C	Explicitly specify void when a function accepts no arguments	Recommendation	Yes
CERT-C:DCL21-C	Understand the storage of compound literals	Recommendation	No
CERT-C:DCL22-C	Use volatile for data that cannot be cached	Recommendation	No
CERT-C:DCL23-C	Guarantee that mutually visible identifiers are unique	Recommendation	Yes
CERT-C:DCL30-C	Declare objects with appropriate storage durations	Rule	Yes
CERT-C:DCL31-C	Declare identifiers before using them	Rule	No
CERT-C:DCL36-C	Do not declare an identifier with conflicting linkage classifications	Rule	Yes
CERT-C:DCL37-C	Do not declare or define a reserved identifier	Rule	Yes
CERT-C:DCL38-C	Use the correct syntax when declaring a flexible array member	Rule	No
CERT-C:DCL39-C	Avoid information leakage when passing a structure across a trust boundary	Rule	Yes
CERT-C:DCL40-C	Do not create incompatible declarations of the same function or object	Rule	Yes
CERT-C:DCL41-C	Do not declare variables inside a switch statement before the first case label	Rule	Yes
CERT-C:ENV01-C	Do not make assumptions about the size of an environment variable	Recommendation	
CERT-C:ENV02-C	Beware of multiple environment variables with the same effective name	Recommendation	
CERT-C:ENV03-C	Sanitize the environment when invoking external programs	Recommendation	
CERT-C:ENV30-C	Do not modify the object referenced by the return value of certain functions	Rule	Yes
CERT-C:ENV31-C	Do not rely on an environment pointer following an operation that may invalidate it		No
CERT-C:ENV32-C	All exit handlers must return normally	Rule	Yes
CERT-C:ENV33-C	Do not call system()	Rule	Yes
CERT-C:ENV34-C	Do not store pointers returned by certain functions		No
CERT-C:ERR00-C	Adopt and implement a consistent and comprehensive error-handling policy	Recommendation	
CERT-C:ERR01-C	Use ferror() rather than errno to check for FILE stream errors	Recommendation	
CERT-C:ERR02-C	Avoid in-band error indicators	Recommendation	
CERT-C:ERR03-C	Use runtime-constraint handlers when calling the bounds-checking interfaces	Recommendation	
CERT-C:ERR04-C	Choose an appropriate termination strategy	Recommendation	
CERT-C:ERR04-C	Application-independent code should provide error detection without dictating error handling	Recommendation	
CERT-C:ERR05-C	Understand the termination behavior of assert() and abort()	= = = = = = = = = = = = = = = = = = = =	
		Recommendation	
CERT-C:ERR07-C	Prefer functions that support error checking over equivalent functions that don't	Recommendation	
CERT-C:ERR30-C	Take care when reading errno	Rule	Yes
CERT-C:ERR32-C	Do not rely on indeterminate values of errno		No
CERT-C:ERR33-C	Detect and handle standard library errors	Rule	Yes



CERT-C:ERR34-C	Detect errors when converting a string to a number	Rule	Yes
CERT-C:EXR94-C	Use parentheses for precedence of operation	Recommendation	
CERT-C:EXP00-C	Be aware of the short-circuit behavior of the logical AND and OR operators	Recommendation	
CERT-C:EXP02-C	Do not assume the size of a structure is the sum of the sizes of its members	Recommendation	
CERT-C:EXP05-C	Do not cast away a const qualification	Recommendation	
CERT-C:EXP07-C	Do not diminish the benefits of constants by assuming their values in expressions	Recommendation	
CERT-C:EXP07-C	Ensure pointer arithmetic is used correctly	Recommendation	
CERT-C:EXP09-C	Use size of to determine the size of a type or variable	Recommendation	
CERT-C:EXP09-C	Do not depend on the order of evaluation of subexpressions or the order in which side effects take	Recommendation	NO
CERT-C:EXP10-C	place	Recommendation	Yes
CERT-C:EXP11-C	Do not make assumptions regarding the layout of structures with bit-fields	Recommendation	No
CERT-C:EXP12-C	Do not ignore values returned by functions	Recommendation	Yes
CERT-C:EXP13-C	Treat relational and equality operators as if they were nonassociative	Recommendation	No
CERT-C:EXP14-C	Beware of integer promotion when performing bitwise operations on integer types smaller than int	Recommendation	Yes
CERT-C:EXP15-C	Do not place a semicolon on the same line as an if, for, or while statement	Recommendation	Yes
CERT-C:EXP16-C	Do not compare function pointers to constant values	Recommendation	No
CERT-C:EXP19-C	Use braces for the body of an if, for, or while statement	Recommendation	No
CERT-C:EXP20-C	Perform explicit tests to determine success, true and false, and equality	Recommendation	No
CERT-C:EXP30-C	Do not depend on the order of evaluation for side effects	Rule	Yes
CERT-C:EXP32-C	Do not access a volatile object through a nonvolatile reference	Rule	No
CERT-C:EXP33-C	Do not read uninitialized memory	Rule	Yes
CERT-C:EXP34-C	Do not dereference null pointers	Rule	Yes
CERT-C:EXP35-C	Do not modify objects with temporary lifetime	Rule	No
CERT-C:EXP36-C	Do not cast pointers into more strictly aligned pointer types	Rule	Yes
CERT-C:EXP37-C	Call functions with the correct number and type of arguments	Rule	Yes
CERT-C:EXP39-C	Do not access a variable through a pointer of an incompatible type	Rule	No
CERT-C:EXP40-C	Do not modify constant objects	Rule	No
CERT-C:EXP42-C	Do not compare padding data	Rule	Yes
CERT-C:EXP43-C	Avoid undefined behavior when using restrict-qualified pointers	Rule	Yes
CERT-C:EXP44-C	Do not rely on side effects in operands to size of, _Alignof, or _Generic	Rule	Yes
CERT-C:EXP45-C	Do not perform assignments in selection statements	Rule	Yes
CERT-C:EXP46-C	Do not use a bitwise operator with a Boolean-like operand	Rule	Yes
CERT-C:EXP47-C	Do not call va_arg with an argument of the incorrect type	Rule	Yes
CERT-C:FIO01-C	Be careful using functions that use file names for identification	Recommendation	Yes
CERT-C:FIO02-C	Canonicalize path names originating from tainted sources	Recommendation	Yes
CERT-C:FIO03-C	Do not make assumptions about fopen() and file creation	Recommendation	No
CERT-C:FIO05-C	Identify files using multiple file attributes	Recommendation	
CERT-C:FIO06-C	Create files with appropriate access permissions	Recommendation	Yes
CERT-C:FIO08-C	Take care when calling remove() on an open file	Recommendation	
CERT-C:FIO09-C	Be careful with binary data when transferring data across systems	Recommendation	No
CERT-C:FIO10-C	Take care when using the rename() function	Recommendation	
CERT-C:FIO11-C	Take care when specifying the mode parameter of fopen()	Recommendation	
CERT-C:FIO13-C	Never push back anything other than one read character	Recommendation	
CERT-C:FIO14-C	Understand the difference between text mode and binary mode with file streams	Recommendation	
CERT-C:FIO15-C	Ensure that file operations are performed in a secure directory	Recommendation	
CERT-C:FIO17-C	Do not rely on an ending null character when using fread()	Recommendation	
CERT-C:FIO18-C	Never expect fwrite() to terminate the writing process at a null character	Recommendation	
CERT-C:FIO19-C	Do not use fseek() and ftell() to compute the size of a regular file	Recommendation	



CERT-C:FIO21-C	Do not create temporary files in shared directories	Recommendation	Yes
CERT-C:FIO22-C	Close files before spawning processes	Recommendation	
CERT-C:FIO23-C	Do not exit with unflushed data in stdout or stderr	Recommendation	
CERT-C:FIO24-C	Do not open a file that is already open	Recommendation	
CERT-C:FIO30-C	Exclude user input from format strings	Rule	Yes
CERT-C:FIO32-C	Do not perform operations on devices that are only appropriate for files	Rule	No
CERT-C:FIO34-C	Distinguish between characters read from a file and EOF or WEOF	Rule	Yes
CERT-C:FIO37-C	Do not assume that fgets() or fgetws() returns a nonempty string when successful	Rule	Yes
CERT-C:FIO38-C	Do not copy a FILE object	Rule	No
CERT-C:FIO39-C	Do not alternately input and output from a stream without an intervening flush or positioning call	Rule	Yes
CERT-C:FIO40-C	Reset strings on fgets() or fgetws() failure	Rule	Yes
CERT-C:FIO41-C	Do not call getc(), putc(), getwc(), or putwc() with a stream argument that has side effects		No
CERT-C:FIO42-C	Close files when they are no longer needed	Rule	Yes
CERT-C:FIO44-C	Only use values for fsetpos() that are returned from fgetpos()	Rule	No
CERT-C:FIO45-C	Avoid TOCTOU race conditions while accessing files	Rule	Yes
CERT-C:FIO46-C	Do not access a closed file	Rule	Yes
CERT-C:FIO47-C	Use valid format strings	Rule	Yes
CERT-C:FLP00-C	Understand the limitations of floating-point numbers	Recommendation	
CERT-C:FLP01-C	Take care in rearranging floating-point expressions	Recommendation	
CERT-C:FLP02-C	Avoid using floating-point numbers when precise computation is needed	Recommendation	
CERT-C:FLP03-C	Detect and handle floating-point errors	Recommendation	
CERT-C:FLP04-C	Check floating-point inputs for exceptional values	Recommendation	
CERT-C:FLP05-C	Do not use denormalized numbers	Recommendation	
CERT-C:FLP06-C	Convert integers to floating point for floating-point operations	Recommendation	
CERT-C:FLP07-C	Cast the return value of a function that returns a floating-point type	Recommendation	
CERT-C:FLP30-C	Do not use floating-point variables as loop counters	Rule	Yes
CERT-C:FLP32-C	Prevent or detect domain and range errors in math functions	Rule	Yes
CERT-C:FLP34-C	Ensure that floating-point conversions are within range of the new type	Rule	Yes
CERT-C:FLP36-C	Preserve precision when converting integral values to floating-point type	Rule	Yes
CERT-C:FLP37-C	Do not use object representations to compare floating-point values		No
CERT-C:INT00-C	Understand the data model used by your implementation(s)	Recommendation	
CERT-C:INT01-C	Use rsize_t or size_t for all integer values representing the size of an object	Recommendation	
CERT-C:INT02-C	Understand integer conversion rules	Recommendation	
CERT-C:INT04-C	Enforce limits on integer values originating from tainted sources	Recommendation	
CERT-C:INT05-C	Do not use input functions to convert character data if they cannot handle all possible inputs	Recommendation	
CERT-C:INT07-C	Use only explicitly signed or unsigned char type for numeric values	Recommendation	
CERT-C:INT08-C	Verify that all integer values are in range	Recommendation	
CERT-C:INT09-C	Ensure enumeration constants map to unique values	Recommendation	
CERT-C:INT10-C	Do not assume a positive remainder when using the % operator	Recommendation	
CERT-C:INT12-C	Do not make assumptions about the type of a plain int bit-field when used in an expression	Recommendation	
CERT-C:INT13-C	Use bitwise operators only on unsigned operands	Recommendation	
CERT-C:INT14-C	Avoid performing bitwise and arithmetic operations on the same data	Recommendation	
CERT-C:INT15-C	Use intmax_t or uintmax_t for formatted IO on programmer-defined integer types	Recommendation	
CERT-C:INT16-C	Do not make assumptions about representation of signed integers	Recommendation	
CERT-C:INT17-C	Define integer constants in an implementation-independent manner	Recommendation	
CERT-C:INT18-C	Evaluate integer expressions in a larger size before comparing or assigning to that size	Recommendation	
CERT-C:INT30-C	Ensure that unsigned integer operations do not wrap	Rule	Yes
CERT-C:INT31-C	Ensure that integer conversions do not result in lost or misinterpreted data	Rule	Yes
CERT-C:INT32-C	Ensure that operations on signed integers do not result in overflow		Yes



CERT-C:INT33-C	Ensure that division and remainder operations do not result in divide-by-zero errors	Rule	Yes
CERT-C:INT34-C	Do not shift an expression by a negative number of bits or by greater than or equal to the number of bits that exist in the operand	Rule	Yes
CERT-C:INT35-C	Use correct integer precisions	Rule	Yes
CERT-C:INT36-C	Converting a pointer to integer or integer to pointer	Rule	Yes
CERT-C:MEM00-C	Allocate and free memory in the same module, at the same level of abstraction	Recommendation	Yes
CERT-C:MEM01-C	Store a new value in pointers immediately after free()	Recommendation	Yes
CERT-C:MEM02-C	Immediately cast the result of a memory allocation function call into a pointer to the allocated type	Recommendation	No
CERT-C:MEM03-C	Clear sensitive information stored in reusable resources	Recommendation	No
CERT-C:MEM04-C	Beware of zero-length allocations	Recommendation	No
CERT-C:MEM05-C	Avoid large stack allocations	Recommendation	Yes
CERT-C:MEM06-C	Ensure that sensitive data is not written out to disk	Recommendation	No
CERT-C:MEM07-C	Ensure that the arguments to calloc(), when multiplied, do not wrap	Recommendation	Yes
CERT-C:MEM10-C	Define and use a pointer validation function	Recommendation	No
CERT-C:MEM11-C	Do not assume infinite heap space	Recommendation	Yes
CERT-C:MEM12-C	Consider using a goto chain when leaving a function on error when using and releasing resources	Recommendation	No
CERT-C:MEM30-C	Do not access freed memory	Rule	Yes
CERT-C:MEM31-C	Free dynamically allocated memory when no longer needed	Rule	Yes
CERT-C:MEM33-C	Allocate and copy structures containing a flexible array member dynamically	Rule	Yes
CERT-C:MEM34-C	Only free memory allocated dynamically	Rule	Yes
CERT-C:MEM35-C	Allocate sufficient memory for an object	Rule	Yes
CERT-C:MEM36-C	Do not modify the alignment of objects by calling realloc()	Rule	Yes
CERT-C:MSC00-C	Compile cleanly at high warning levels	Recommendation	Yes
CERT-C:MSC01-C	Strive for logical completeness	Recommendation	No
CERT-C:MSC04-C	Use comments consistently and in a readable fashion	Recommendation	No
CERT-C:MSC05-C	Do not manipulate time_t typed values directly	Recommendation	No
CERT-C:MSC06-C	Beware of compiler optimizations	Recommendation	Yes
CERT-C:MSC07-C	Detect and remove dead code	Recommendation	Yes
CERT-C:MSC09-C	Character encoding: Use subset of ASCII for safety	Recommendation	No
CERT-C:MSC10-C	Character encoding: UTF8-related issues	Recommendation	No
CERT-C:MSC11-C	Incorporate diagnostic tests using assertions	Recommendation	Yes
CERT-C:MSC12-C	Detect and remove code that has no effect or is never executed	Recommendation	Yes
CERT-C:MSC13-C	Detect and remove unused values	Recommendation	Yes
CERT-C:MSC14-C	Do not introduce unnecessary platform dependencies	Recommendation	No
CERT-C:MSC15-C	Do not depend on undefined behavior	Recommendation	No
CERT-C:MSC17-C	Finish every set of statements associated with a case label with a break statement	Recommendation	Yes
CERT-C:MSC18-C	Be careful while handling sensitive data, such as passwords, in program code	Recommendation	Yes
CERT-C:MSC19-C	For functions that return an array, prefer returning an empty array over a null value	Recommendation	No
CERT-C:MSC20-C	Do not use a switch statement to transfer control into a complex block	Recommendation	Yes
CERT-C:MSC21-C	Use robust loop termination conditions	Recommendation	Yes
CERT-C:MSC22-C	Use the setjmp(), longjmp() facility securely	Recommendation	Yes
CERT-C:MSC23-C	Beware of vendor-specific library and language differences	Recommendation	
CERT-C:MSC24-C	Do not use deprecated or obsolescent functions	Recommendation	
CERT-C:MSC25-C	Do not use insecure or weak cryptographic algorithms	Recommendation	
CERT-C:MSC30-C	Do not use the rand() function for generating pseudorandom numbers	Rule	Yes
CERT-C:MSC32-C	Properly seed pseudorandom number generators	Rule	Yes
CERT-C:MSC33-C	Do not pass invalid data to the asctime() function	Rule	Yes
CERT-C:MSC37-C	Ensure that control never reaches the end of a non-void function	Rule	Yes
CERT-C:MSC38-C	Do not treat a predefined identifier as an object if it might only be implemented as a macro		Yes



CERT-C:MSC39-C	Do not call va_arg() on a va_list that has an indeterminate value	Rule	Yes
CERT-C:MSC40-C	Do not violate constraints	Rule	No
CERT-C:MSC41-C	Never hard code sensitive information	Rule	Yes
CERT-C:POS01-C	Check for the existence of links when dealing with files	Recommendation	
CERT-C:POS02-C	Follow the principle of least privilege	Recommendation	
CERT-C:POS04-C	Avoid using PTHREAD_MUTEX_NORMAL type mutex locks	Recommendation	
CERT-C:POS05-C	Limit access to files by creating a jail	Recommendation	
CERT-C:POS30-C	Use the readlink() function properly	Rule	Yes
CERT-C:POS34-C	Do not call putenv() with a pointer to an automatic variable as the argument	Rule	Yes
CERT-C:POS35-C	Avoid race conditions while checking for the existence of a symbolic link	Rule	No
CERT-C:POS36-C	Observe correct revocation order while relinquishing privileges		No
CERT-C:POS37-C	Ensure that privilege relinquishment is successful	! <u> </u>	No
CERT-C:POS38-C	Beware of race conditions when using fork and file descriptors	Rule	Yes
CERT-C:POS39-C	Use the correct byte ordering when transferring data between systems	Rule	No
CERT-C:POS44-C	Do not use signals to terminate threads	Rule	Yes
CERT-C:POS47-C	Do not use threads that can be canceled asynchronously		No
CERT-C:POS48-C	Do not unlock or destroy another POSIX thread's mutex	Rule	Yes
CERT-C:POS49-C	When data must be accessed by multiple threads, provide a mutex and guarantee no adjacent data is also accessed	Rule	Yes
CERT-C:POS50-C	Declare objects shared between POSIX threads with appropriate storage durations	Rule	No
CERT-C:POS51-C	Avoid deadlock with POSIX threads by locking in predefined order	Rule	Yes
CERT-C:POS52-C	Do not perform operations that can block while holding a POSIX lock	Rule	Yes
CERT-C:POS53-C	Do not use more than one mutex for concurrent waiting operations on a condition variable	Rule	No
CERT-C:POS54-C	Detect and handle POSIX library errors	Rule	Yes
CERT-C:PRE00-C	Prefer inline or static functions to function-like macros	Recommendation	
CERT-C:PRE01-C	Use parentheses within macros around parameter names	Recommendation	
CERT-C:PRE02-C	Macro replacement lists should be parenthesized	Recommendation	
CERT-C:PRE03-C	Prefer typedefs to defines for encoding non-pointer types	Recommendation	No
CERT-C:PRE04-C	Do not reuse a standard header file name	Recommendation	No
CERT-C:PRE05-C	Understand macro replacement when concatenating tokens or performing stringification	Recommendation	Yes
CERT-C:PRE06-C	Enclose header files in an include guard	Recommendation	No
CERT-C:PRE07-C	Avoid using repeated question marks	Recommendation	No
CERT-C:PRE08-C	Guarantee that header file names are unique	Recommendation	No
CERT-C:PRE09-C	Do not replace secure functions with deprecated or obsolescent functions	Recommendation	No
CERT-C:PRE10-C	Wrap multistatement macros in a do-while loop	Recommendation	No
CERT-C:PRE11-C	Do not conclude macro definitions with a semicolon	Recommendation	Yes
CERT-C:PRE12-C	Do not define unsafe macros	Recommendation	No
CERT-C:PRE13-C	Use the Standard predefined macros to test for versions and features.	Recommendation	No
CERT-C:PRE30-C	Do not create a universal character name through concatenation	Rule	Yes
CERT-C:PRE31-C	Avoid side effects in arguments to unsafe macros	Rule	Yes
CERT-C:PRE32-C	Do not use preprocessor directives in invocations of function-like macros	Rule	Yes
CERT-C:SIG00-C	Mask signals handled by noninterruptible signal handlers	Recommendation	Yes
CERT-C:SIG01-C	Understand implementation-specific details regarding signal handler persistence	Recommendation	Yes
CERT-C:SIG02-C	Avoid using signals to implement normal functionality	Recommendation	Yes
CERT-C:SIG30-C	Call only asynchronous-safe functions within signal handlers	Rule	Yes
CERT-C:SIG31-C	Do not access shared objects in signal handlers	Rule	Yes
CERT-C:SIG34-C	Do not call signal() from within interruptible signal handlers	Rule	Yes
CERT-C:SIG35-C	Do not return from a computational exception signal handler	Rule	Yes
CERT-C:STR00-C	Represent characters using an appropriate type	Recommendation	Yes



CERT-C:STR01-C	Adopt and implement a consistent plan for managing strings	Recommendation	No
CERT-C:STR02-C	Sanitize data passed to complex subsystems	Recommendation	Yes
CERT-C:STR03-C	Do not inadvertently truncate a string	Recommendation	Yes
CERT-C:STR04-C	Use plain char for characters in the basic character set	Recommendation	Yes
CERT-C:STR05-C	Use pointers to const when referring to string literals	Recommendation	Yes
CERT-C:STR06-C	Do not assume that strtok() leaves the parse string unchanged	Recommendation	No
CERT-C:STR07-C	Use the bounds-checking interfaces for string manipulation	Recommendation	Yes
CERT-C:STR08-C	Use managed strings for development of new string manipulation code	Recommendation	No
CERT-C:STR09-C	Don't assume numeric values for expressions with type plain character	Recommendation	No
CERT-C:STR10-C	Do not concatenate different type of string literals	Recommendation	No
CERT-C:STR11-C	Do not specify the bound of a character array initialized with a string literal	Recommendation	No
CERT-C:STR30-C	Do not attempt to modify string literals	Rule	No
CERT-C:STR31-C	Guarantee that storage for strings has sufficient space for character data and the null terminator	Rule	Yes
CERT-C:STR32-C	Do not pass a non-null-terminated character sequence to a library function that expects a string	Rule	Yes
CERT-C:STR34-C	Cast characters to unsigned char before converting to larger integer sizes	Rule	Yes
CERT-C:STR37-C	Arguments to character-handling functions must be representable as an unsigned char	Rule	Yes
CERT-C:STR38-C	Do not confuse narrow and wide character strings and functions	Rule	Yes
CERT-C:WIN00-C	Be specific when dynamically loading libraries	Recommendation	Yes
CERT-C:WIN01-C	Do not forcibly terminate execution	Recommendation	No
CERT-C:WIN02-C	Restrict privileges when spawning child processes	Recommendation	Yes
CERT-C:WIN03-C	Understand HANDLE inheritance	Recommendation	No
CERT-C:WIN04-C	Consider encrypting function pointers	Recommendation	No
CERT-C:WIN30-C	Properly pair allocation and deallocation functions	Rule	Yes



SEI CERT C CODING STANDARD BROAD MAPPING (CODESONAR V8.0)

The following table contains CodeSonar warning classes that are broadly mapped to CERT-C rules and recommendations.

Rule	Rule Name	Category	Supported
CERT-C:API00-C	Functions should validate their parameters	Recommendation	Yes
CERT-C:API01-C	Avoid laying out strings in memory directly before sensitive data	Recommendation	No
CERT-C:API02-C	Functions that read or write to or from an array should take an argument to specify the source or target size	Recommendation	No
CERT-C:API03-C	Create consistent interfaces and capabilities across related functions	Recommendation	No
CERT-C:API04-C	Provide a consistent and usable error-checking mechanism	Recommendation	No
CERT-C:API05-C	Use conformant array parameters	Recommendation	No
CERT-C:API07-C	Enforce type safety	Recommendation	Yes
CERT-C:API09-C	Compatible values should have the same type	Recommendation	No
CERT-C:API10-C	APIs should have security options enabled by default	Recommendation	No
CERT-C:ARR00-C	Understand how arrays work	Recommendation	No
CERT-C:ARR01-C	Do not apply the sizeof operator to a pointer when taking the size of an array	Recommendation	Yes
CERT-C:ARR02-C	Explicitly specify array bounds, even if implicitly defined by an initializer	Recommendation	No
CERT-C:ARR30-C	Do not form or use out-of-bounds pointers or array subscripts	Rule	Yes
CERT-C:ARR32-C	Ensure size arguments for variable length arrays are in a valid range	Rule	Yes
CERT-C:ARR36-C	Do not subtract or compare two pointers that do not refer to the same array	Rule	Yes
CERT-C:ARR37-C	Do not add or subtract an integer to a pointer to a non-array object	Rule	Yes
CERT-C:ARR38-C	Guarantee that library functions do not form invalid pointers	Rule	Yes
CERT-C:ARR39-C	Do not add or subtract a scaled integer to a pointer	Rule	Yes
CERT-C:CON01-C	Acquire and release synchronization primitives in the same module, at the same level of abstraction	Recommendation	Yes
CERT-C:CON02-C	Do not use volatile as a synchronization primitive	Recommendation	No
CERT-C:CON03-C	Ensure visibility when accessing shared variables	Recommendation	No
CERT-C:CON04-C	Join or detach threads even if their exit status is unimportant	Recommendation	No
CERT-C:CON05-C	Do not perform operations that can block while holding a lock	Recommendation	Yes
CERT-C:CON06-C	Ensure that every mutex outlives the data it protects	Recommendation	Yes
CERT-C:CON07-C	Ensure that compound operations on shared variables are atomic	Recommendation	Yes
CERT-C:CON08-C	Do not assume that a group of calls to independently atomic methods is atomic	Recommendation	No
CERT-C:CON09-C	Avoid the ABA problem when using lock-free algorithms	Recommendation	No
CERT-C:CON30-C	Clean up thread-specific storage	Rule	Yes
CERT-C:CON31-C	Do not destroy a mutex while it is locked	Rule	Yes
CERT-C:CON32-C	Prevent data races when accessing bit-fields from multiple threads	Rule	Yes
CERT-C:CON33-C	Avoid race conditions when using library functions	Rule	Yes
CERT-C:CON34-C	Declare objects shared between threads with appropriate storage durations	Rule	Yes
CERT-C:CON35-C	Avoid deadlock by locking in a predefined order	Rule	Yes
CERT-C:CON36-C	Wrap functions that can spuriously wake up in a loop	Rule	Yes
CERT-C:CON37-C	Do not call signal() in a multithreaded program	Rule	Yes
CERT-C:CON38-C	Preserve thread safety and liveness when using condition variables	Rule	Yes
CERT-C:CON39-C	Do not join or detach a thread that was previously joined or detached	Rule	Yes
CERT-C:CON40-C	Do not refer to an atomic variable twice in an expression	Rule	Yes
CERT-C:CON41-C	Wrap functions that can fail spuriously in a loop	Rule	Yes
CERT-C:CON43-C	Do not allow data races in multithreaded code	Rule	Yes



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	Const-qualify immutable objects	Recommendation	
	Do not reuse variable names in subscopes	Recommendation	
	Use visually distinct identifiers	Recommendation	
	Use a static assertion to test the value of a constant expression	Recommendation	
	Do not declare more than one variable per declaration	Recommendation	Yes
CERT-C:DCL05-C	Use typedefs of non-pointer types only	Recommendation	Yes
CERT-C:DCL06-C	Use meaningful symbolic constants to represent literal values	Recommendation	No
CERT-C:DCL07-C	Include the appropriate type information in function declarators	Recommendation	Yes
CERT-C:DCL08-C	Properly encode relationships in constant definitions	Recommendation	No
CERT-C:DCL09-C	Declare functions that return errno with a return type of errno_t	Recommendation	No
CERT-C:DCL10-C	Maintain the contract between the writer and caller of variadic functions	Recommendation	No
CERT-C:DCL11-C	Understand the type issues associated with variadic functions	Recommendation	Yes
CERT-C:DCL12-C	Implement abstract data types using opaque types	Recommendation	No
CERT-C:DCL13-C	Declare function parameters that are pointers to values not changed by the function as const	Recommendation	Yes
CERT-C:DCL15-C	Declare file-scope objects or functions that do not need external linkage as static	Recommendation	Yes
CERT-C:DCL16-C	Use "L," not "l," to indicate a long value	Recommendation	Yes
CERT-C:DCL17-C	Beware of miscompiled volatile-qualified variables	Recommendation	No
CERT-C:DCL18-C	Do not begin integer constants with 0 when specifying a decimal value	Recommendation	Yes
CERT-C:DCL19-C	Minimize the scope of variables and functions	Recommendation	Yes
	Explicitly specify void when a function accepts no arguments	Recommendation	
	Understand the storage of compound literals	Recommendation	No
	Use volatile for data that cannot be cached	Recommendation	No
	Guarantee that mutually visible identifiers are unique	Recommendation	
	Declare objects with appropriate storage durations	Rule	Yes
	Declare identifiers before using them		No
	Do not declare an identifier with conflicting linkage classifications	Rule	Yes
	Do not declare or define a reserved identifier	Rule	Yes
	Use the correct syntax when declaring a flexible array member	Rule	Yes
	Avoid information leakage when passing a structure across a trust boundary	Rule	Yes
	Do not create incompatible declarations of the same function or object	Rule	Yes
	Do not declare variables inside a switch statement before the first case label		Yes
	Do not make assumptions about the size of an environment variable	Recommendation	
	Beware of multiple environment variables with the same effective name	Recommendation	
	Sanitize the environment when invoking external programs	Recommendation	
	Do not modify the object referenced by the return value of certain functions	Rule	Yes
	Do not rely on an environment pointer following an operation that may invalidate it	Rule	Yes
	All exit handlers must return normally	Rule	Yes
	Do not call system()	Rule	Yes
	Do not store pointers returned by certain functions	Rule	Yes
	Adopt and implement a consistent and comprehensive error-handling policy	Recommendation	
	Use ferror() rather than errno to check for FILE stream errors	Recommendation	
	Avoid in-band error indicators	Recommendation	
	Use runtime-constraint handlers when calling the bounds-checking interfaces	Recommendation	
	Choose an appropriate termination strategy	Recommendation	
	Application-independent code should provide error detection without dictating error handling	Recommendation	
	Understand the termination behavior of assert() and abort()	Recommendation	
	Prefer functions that support error checking over equivalent functions that don't		
		Recommendation	
CERT-C:ERR30-C	Take care when reading errno	Rule	Yes



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	Do not rely on indeterminate values of errno		No
	Detect and handle standard library errors		Yes
	Detect errors when converting a string to a number	Rule	Yes
	Use parentheses for precedence of operation	Recommendation	Yes
	Be aware of the short-circuit behavior of the logical AND and OR operators	Recommendation	
CERT-C:EXP03-C	Do not assume the size of a structure is the sum of the sizes of its members	Recommendation	No
CERT-C:EXP05-C	Do not cast away a const qualification	Recommendation	Yes
CERT-C:EXP07-C	Do not diminish the benefits of constants by assuming their values in expressions	Recommendation	No
CERT-C:EXP08-C	Ensure pointer arithmetic is used correctly	Recommendation	Yes
CERT-C:EXP09-C	Use size of to determine the size of a type or variable	Recommendation	No
CERT-C:EXP10-C	Do not depend on the order of evaluation of subexpressions or the order in which side effects take place	Recommendation	Yes
CERT-C:EXP11-C	Do not make assumptions regarding the layout of structures with bit-fields	Recommendation	Yes
CERT-C:EXP12-C	Do not ignore values returned by functions	Recommendation	Yes
CERT-C:EXP13-C	Treat relational and equality operators as if they were nonassociative	Recommendation	No
CERT-C:EXP14-C	Beware of integer promotion when performing bitwise operations on integer types smaller than int	Recommendation	Yes
CERT-C:EXP15-C	Do not place a semicolon on the same line as an if, for, or while statement	Recommendation	Yes
CERT-C:EXP16-C	Do not compare function pointers to constant values	Recommendation	No
CERT-C:EXP19-C	Use braces for the body of an if, for, or while statement	Recommendation	No
CERT-C:EXP20-C	Perform explicit tests to determine success, true and false, and equality	Recommendation	No
CERT-C:EXP30-C	Do not depend on the order of evaluation for side effects	Rule	Yes
CERT-C:EXP32-C	Do not access a volatile object through a nonvolatile reference	Rule	No
CERT-C:EXP33-C	Do not read uninitialized memory	Rule	Yes
CERT-C:EXP34-C	Do not dereference null pointers	Rule	Yes
CERT-C:EXP35-C	Do not modify objects with temporary lifetime	Rule	No
CERT-C:EXP36-C	Do not cast pointers into more strictly aligned pointer types	Rule	Yes
CERT-C:EXP37-C	Call functions with the correct number and type of arguments	Rule	Yes
CERT-C:EXP39-C	Do not access a variable through a pointer of an incompatible type	Rule	Yes
CERT-C:EXP40-C	Do not modify constant objects	Rule	Yes
CERT-C:EXP42-C	Do not compare padding data	Rule	Yes
CERT-C:EXP43-C	Avoid undefined behavior when using restrict-qualified pointers	Rule	Yes
CERT-C:EXP44-C	Do not rely on side effects in operands to sizeof, _Alignof, or _Generic	Rule	Yes
CERT-C:EXP45-C	Do not perform assignments in selection statements	Rule	Yes
CERT-C:EXP46-C	Do not use a bitwise operator with a Boolean-like operand	Rule	Yes
	Do not call va_arg with an argument of the incorrect type		Yes
	Be careful using functions that use file names for identification	Recommendation	Yes
	Canonicalize path names originating from tainted sources	Recommendation	
	Do not make assumptions about fopen() and file creation	Recommendation	Yes
	Identify files using multiple file attributes	Recommendation	
	Create files with appropriate access permissions	Recommendation	
	Take care when calling remove() on an open file	Recommendation	
	Be careful with binary data when transferring data across systems	Recommendation	
	Take care when using the rename() function	Recommendation	
	Take care when specifying the mode parameter of fopen()	Recommendation	
		Recommendation	
CERT-C:FIO13-C	INEVER DUSTI DACK ANVINING OTHER THAN ONE FEAG CHARACTER		
	Never push back anything other than one read character Understand the difference between text mode and binary mode with file streams		No
CERT-C:FIO14-C	Understand the difference between text mode and binary mode with file streams	Recommendation	
CERT-C:FIO14-C CERT-C:FIO15-C			No



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CERT-C:FIO19-C	Do not use fseek() and ftell() to compute the size of a regular file	Recommendation	
CERT-C:FIO20-C	Avoid unintentional truncation when using fgets() or fgetws()	Recommendation	
CERT-C:FIO21-C	Do not create temporary files in shared directories	Recommendation	
CERT-C:FIO22-C	Close files before spawning processes	Recommendation	
CERT-C:FIO23-C	Do not exit with unflushed data in stdout or stderr	Recommendation	No
CERT-C:FIO24-C	Do not open a file that is already open	Recommendation	Yes
CERT-C:FIO30-C	Exclude user input from format strings	Rule	Yes
CERT-C:FIO32-C	Do not perform operations on devices that are only appropriate for files	Rule	No
CERT-C:FIO34-C	Distinguish between characters read from a file and EOF or WEOF	Rule	Yes
CERT-C:FIO37-C	Do not assume that fgets() or fgetws() returns a nonempty string when successful	Rule	Yes
CERT-C:FIO38-C	Do not copy a FILE object	Rule	No
CERT-C:FIO39-C	Do not alternately input and output from a stream without an intervening flush or positioning call	Rule	Yes
CERT-C:FIO40-C	Reset strings on fgets() or fgetws() failure	Rule	Yes
CERT-C:FIO41-C	Do not call getc(), putc(), getwc(), or putwc() with a stream argument that has side effects	Rule	Yes
CERT-C:FIO42-C	Close files when they are no longer needed	Rule	Yes
CERT-C:FIO44-C	Only use values for fsetpos() that are returned from fgetpos()	Rule	No
CERT-C:FIO45-C	Avoid TOCTOU race conditions while accessing files	Rule	Yes
CERT-C:FIO46-C	Do not access a closed file	Rule	Yes
CERT-C:FIO47-C	Use valid format strings	Rule	Yes
CERT-C:FLP00-C	Understand the limitations of floating-point numbers	Recommendation	No
CERT-C:FLP01-C	Take care in rearranging floating-point expressions	Recommendation	
CERT-C:FLP02-C	Avoid using floating-point numbers when precise computation is needed	Recommendation	
CERT-C:FLP03-C	Detect and handle floating-point errors	Recommendation	
CERT-C:FLP04-C	Check floating-point inputs for exceptional values	Recommendation	
CERT-C:FLP05-C	Do not use denormalized numbers	Recommendation	
CERT-C:FLP06-C	Convert integers to floating point for floating-point operations	Recommendation	
CERT-C:FLP07-C	Cast the return value of a function that returns a floating-point type	Recommendation	
CERT-C:FLP30-C	Do not use floating-point variables as loop counters	Rule	Yes
CERT-C:FLP32-C	Prevent or detect domain and range errors in math functions	Rule	Yes
CERT-C:FLP34-C	Ensure that floating-point conversions are within range of the new type	Rule	Yes
	Preserve precision when converting integral values to floating-point type		Yes
CERT-C:FLP37-C	Do not use object representations to compare floating-point values		Yes
CERT-C:INT00-C	Understand the data model used by your implementation(s)	Recommendation	
CERT-C:INT01-C	Use rsize_t or size_t for all integer values representing the size of an object	Recommendation	
CERT-C:INT02-C	Understand integer conversion rules	Recommendation	
CERT-C:INT04-C	Enforce limits on integer values originating from tainted sources	Recommendation	
CERT-C:INT05-C	Do not use input functions to convert character data if they cannot handle all possible inputs	Recommendation	
CERT-C:INT07-C	Use only explicitly signed or unsigned char type for numeric values	Recommendation	
CERT-C:INT08-C		Recommendation	
	Verify that all integer values are in range Ensure enumeration constants map to unique values	Recommendation	
CERT-C:INT09-C			
CERT-C:INT10-C	Do not assume a positive remainder when using the % operator	Recommendation	
CERT-C:INT12-C	Do not make assumptions about the type of a plain int bit-field when used in an expression	Recommendation	
CERT-C:INT13-C	Use bitwise operators only on unsigned operands	Recommendation	
CERT-C:INT14-C	Avoid performing bitwise and arithmetic operations on the same data	Recommendation	
CERT-C:INT15-C	Use intmax_t or uintmax_t for formatted IO on programmer-defined integer types	Recommendation	
CERT-C:INT16-C	Do not make assumptions about representation of signed integers	Recommendation	
CERT-C:INT17-C	Define integer constants in an implementation-independent manner	Recommendation	
CERT-C:INT18-C	Evaluate integer expressions in a larger size before comparing or assigning to that size	Recommendation	Yes



CERT-C:INT30-C	Ensure that unsigned integer operations do not wrap	Rule	Yes
CERT-C:INT31-C	Ensure that integer conversions do not result in lost or misinterpreted data	Rule	Yes
CERT-C:INT32-C	Ensure that operations on signed integers do not result in overflow	Rule	Yes
CERT-C:INT33-C	Ensure that division and remainder operations do not result in divide-by-zero errors	Rule	Yes
CERT-C:INT34-C	Do not shift an expression by a negative number of bits or by greater than or equal to the number of bits that exist in the operand	Rule	Yes
CERT-C:INT35-C	Use correct integer precisions	Rule	Yes
CERT-C:INT36-C	Converting a pointer to integer or integer to pointer	Rule	Yes
CERT-C:MEM00-C	Allocate and free memory in the same module, at the same level of abstraction	Recommendation	Yes
CERT-C:MEM01-C	Store a new value in pointers immediately after free()	Recommendation	Yes
CERT-C:MEM02-C	Immediately cast the result of a memory allocation function call into a pointer to the allocated type	Recommendation	No
CERT-C:MEM03-C	Clear sensitive information stored in reusable resources	Recommendation	No
CERT-C:MEM04-C	Beware of zero-length allocations	Recommendation	No
CERT-C:MEM05-C	Avoid large stack allocations	Recommendation	Yes
CERT-C:MEM06-C	Ensure that sensitive data is not written out to disk	Recommendation	No
CERT-C:MEM07-C	Ensure that the arguments to calloc(), when multiplied, do not wrap	Recommendation	Yes
CERT-C:MEM10-C	Define and use a pointer validation function	Recommendation	No
CERT-C:MEM11-C	Do not assume infinite heap space	Recommendation	Yes
	Consider using a goto chain when leaving a function on error when using and releasing resources	Recommendation	No
CERT-C:MEM30-C	Do not access freed memory	Rule	Yes
CERT-C:MEM31-C	Free dynamically allocated memory when no longer needed	Rule	Yes
CERT-C:MEM33-C	Allocate and copy structures containing a flexible array member dynamically	Rule	Yes
CERT-C:MEM34-C	Only free memory allocated dynamically	Rule	Yes
CERT-C:MEM35-C	Allocate sufficient memory for an object	Rule	Yes
CERT-C:MEM36-C	Do not modify the alignment of objects by calling realloc()	Rule	Yes
CERT-C:MSC00-C	Compile cleanly at high warning levels	Recommendation	Yes
CERT-C:MSC01-C	Strive for logical completeness	Recommendation	No
CERT-C:MSC04-C	Use comments consistently and in a readable fashion	Recommendation	No
CERT-C:MSC05-C	Do not manipulate time_t typed values directly	Recommendation	No
CERT-C:MSC06-C	Beware of compiler optimizations	Recommendation	Yes
CERT-C:MSC07-C	Detect and remove dead code	Recommendation	Yes
CERT-C:MSC09-C	Character encoding: Use subset of ASCII for safety	Recommendation	No
CERT-C:MSC10-C	Character encoding: UTF8-related issues	Recommendation	No
CERT-C:MSC11-C	Incorporate diagnostic tests using assertions	Recommendation	Yes
CERT-C:MSC12-C	Detect and remove code that has no effect or is never executed	Recommendation	Yes
CERT-C:MSC13-C	Detect and remove unused values	Recommendation	Yes
CERT-C:MSC14-C	Do not introduce unnecessary platform dependencies	Recommendation	No
CERT-C:MSC15-C	Do not depend on undefined behavior	Recommendation	No
CERT-C:MSC17-C	Finish every set of statements associated with a case label with a break statement	Recommendation	Yes
CERT-C:MSC18-C	Be careful while handling sensitive data, such as passwords, in program code	Recommendation	Yes
CERT-C:MSC19-C	For functions that return an array, prefer returning an empty array over a null value	Recommendation	No
CERT-C:MSC20-C	Do not use a switch statement to transfer control into a complex block	Recommendation	Yes
CERT-C:MSC21-C	Use robust loop termination conditions	Recommendation	Yes
CERT-C:MSC22-C	Use the setjmp(), longjmp() facility securely	Recommendation	Yes
CERT-C:MSC23-C	Beware of vendor-specific library and language differences	Recommendation	Yes
CERT-C:MSC24-C	Do not use deprecated or obsolescent functions	Recommendation	Yes
CERT-C:MSC25-C	Do not use insecure or weak cryptographic algorithms	Recommendation	Yes
CERT-C:MSC30-C	Do not use the rand() function for generating pseudorandom numbers	Rule	Yes



CERT-C:MSC32-CProperly seed pseudorandom number generatorsRuleCERT-C:MSC33-CDo not pass invalid data to the asctime() functionRuleCERT-C:MSC37-CEnsure that control never reaches the end of a non-void functionRuleCERT-C:MSC38-CDo not treat a predefined identifier as an object if it might only be implemented as a macroRuleCERT-C:MSC39-CDo not call va_arg() on a va_list that has an indeterminate valueRuleCERT-C:MSC40-CDo not violate constraintsRuleCERT-C:MSC41-CNever hard code sensitive informationRuleCERT-C:POS01-CCheck for the existence of links when dealing with filesRecommendateCERT-C:POS02-CFollow the principle of least privilegeRecommendateCERT-C:POS04-CAvoid using PTHREAD_MUTEX_NORMAL type mutex locksRecommendate	tion No
CERT-C:MSC37-C Ensure that control never reaches the end of a non-void function Rule CERT-C:MSC38-C Do not treat a predefined identifier as an object if it might only be implemented as a macro Rule CERT-C:MSC39-C Do not call va_arg() on a va_list that has an indeterminate value Rule CERT-C:MSC40-C Do not violate constraints Rule CERT-C:MSC41-C Never hard code sensitive information Rule CERT-C:POS01-C Check for the existence of links when dealing with files Recommendate Recomme	Yes Yes Yes No Yes tion No tion No
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CERT-C:POS02-C Follow the principle of least privilege Recommendation	tion No
CERT-C:POS04-C Avoid using PTHREAD_MUTEX_NORMAL type mutex locks Recommendate Recom	tionIINo
CERT-C:POS05-C Limit access to files by creating a jail Recommenda	
CERT-C:POS30-C Use the readlink() function properly Rule	Yes
CERT-C:POS34-C Do not call putenv() with a pointer to an automatic variable as the argument Rule	Yes
CERT-C:POS35-C Avoid race conditions while checking for the existence of a symbolic link Rule	No
CERT-C:POS36-C Observe correct revocation order while relinquishing privileges Rule	No
CERT-C:POS37-C Ensure that privilege relinquishment is successful Rule	No
CERT-C:POS38-C Beware of race conditions when using fork and file descriptors Rule	Yes
CERT-C:POS39-C Use the correct byte ordering when transferring data between systems Rule	No
CERT-C:POS44-C Do not use signals to terminate threads Rule	Yes
CERT-C:POS47-C Do not use threads that can be canceled asynchronously Rule	No
CERT-C:POS48-C Do not unlock or destroy another POSIX thread's mutex Rule	Yes
CERT-C:POS49-C When data must be accessed by multiple threads, provide a mutex and guarantee no adjacent data is also Rule	Yes
CERT-C:POS50-C Declare objects shared between POSIX threads with appropriate storage durations Rule	No
CERT-C:POS51-C Avoid deadlock with POSIX threads by locking in predefined order Rule	Yes
CERT-C:POS52-C Do not perform operations that can block while holding a POSIX lock Rule	Yes
CERT-C:POS53-C Do not use more than one mutex for concurrent waiting operations on a condition variable Rule	No
CERT-C:POS54-C Detect and handle POSIX library errors Rule	Yes
CERT-C:PRE00-C Prefer inline or static functions to function-like macros Recommendation	tion Yes
CERT-C:PRE01-C Use parentheses within macros around parameter names Recommendation	tion No
CERT-C:PRE02-C Macro replacement lists should be parenthesized Recommendation	tion Yes
CERT-C:PRE03-C Prefer typedefs to defines for encoding non-pointer types Recommendation	tion No
CERT-C:PRE04-C Do not reuse a standard header file name Recommenda	tion No
CERT-C:PRE05-C Understand macro replacement when concatenating tokens or performing stringification Recommendation	tion Yes
CERT-C:PRE06-C Enclose header files in an include guard Recommendation Recommenda	tion No
CERT-C:PRE07-C Avoid using repeated question marks Recommendate	tion No
CERT-C:PRE08-C Guarantee that header file names are unique Recommendate Recommendat	tion No
CERT-C:PRE09-C Do not replace secure functions with deprecated or obsolescent functions Recommendation	tion No
CERT-C:PRE10-C Wrap multistatement macros in a do-while loop Recommendation	tion No
CERT-C:PRE11-C Do not conclude macro definitions with a semicolon Recommendation	tion Yes
CERT-C:PRE12-C Do not define unsafe macros Recommenda	tion No
CERT-C:PRE13-C Use the Standard predefined macros to test for versions and features.	tion No
CERT-C:PRE30-C Do not create a universal character name through concatenation Rule	Yes
CERT-C:PRE31-C Avoid side effects in arguments to unsafe macros	Yes
CERT-C:PRE32-C Do not use preprocessor directives in invocations of function-like macros Rule	Yes
CERT-C:SIG00-C Mask signals handled by noninterruptible signal handlers Recommendation	tion Yes
CERT-C:SIG01-C Understand implementation-specific details regarding signal handler persistence Recommendation	tion Yes
CERT-C:SIG02-C Avoid using signals to implement normal functionality Recommendation	tion Yes



CERT-C:SIG30-C	Call only asynchronous-safe functions within signal handlers	Rule	Yes
CERT-C:SIG31-C	Do not access shared objects in signal handlers	Rule	Yes
CERT-C:SIG34-C	Do not call signal() from within interruptible signal handlers	Rule	Yes
CERT-C:SIG35-C	Do not return from a computational exception signal handler	Rule	Yes
CERT-C:STR00-C	Represent characters using an appropriate type	Recommendation	Yes
CERT-C:STR01-C	Adopt and implement a consistent plan for managing strings	Recommendation	No
CERT-C:STR02-C	Sanitize data passed to complex subsystems	Recommendation	Yes
CERT-C:STR03-C	Do not inadvertently truncate a string	Recommendation	Yes
CERT-C:STR04-C	Use plain char for characters in the basic character set	Recommendation	Yes
CERT-C:STR05-C	Use pointers to const when referring to string literals	Recommendation	Yes
CERT-C:STR06-C	Do not assume that strtok() leaves the parse string unchanged	Recommendation	No
CERT-C:STR07-C	Use the bounds-checking interfaces for string manipulation	Recommendation	Yes
CERT-C:STR08-C	Use managed strings for development of new string manipulation code	Recommendation	No
CERT-C:STR09-C	Don't assume numeric values for expressions with type plain character	Recommendation	No
CERT-C:STR10-C	Do not concatenate different type of string literals	Recommendation	No
CERT-C:STR11-C	Do not specify the bound of a character array initialized with a string literal	Recommendation	No
CERT-C:STR30-C	Do not attempt to modify string literals	Rule	Yes
CERT-C:STR31-C	Guarantee that storage for strings has sufficient space for character data and the null terminator	Rule	Yes
CERT-C:STR32-C	Do not pass a non-null-terminated character sequence to a library function that expects a string	Rule	Yes
CERT-C:STR34-C	Cast characters to unsigned char before converting to larger integer sizes	Rule	Yes
CERT-C:STR37-C	Arguments to character-handling functions must be representable as an unsigned char	Rule	Yes
CERT-C:STR38-C	Do not confuse narrow and wide character strings and functions	Rule	Yes
CERT-C:WIN00-C	Be specific when dynamically loading libraries	Recommendation	Yes
CERT-C:WIN01-C	Do not forcibly terminate execution	Recommendation	No
CERT-C:WIN02-C	Restrict privileges when spawning child processes	Recommendation	Yes
CERT-C:WIN03-C	Understand HANDLE inheritance	Recommendation	No
CERT-C:WIN04-C	Consider encrypting function pointers	Recommendation	No
CERT-C:WIN30-C	Properly pair allocation and deallocation functions	Rule	Yes

